

Talk for Google Research

# Pathwise Conditioning and Non-Euclidean Gaussian Processes



UNIVERSITY OF  
CAMBRIDGE

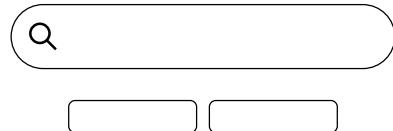
Alexander Terenin  
[HTTPS://AVT.IM/](https://AVT.IM/) · @AVT\_IM

# Huge Interest in Machine Learning



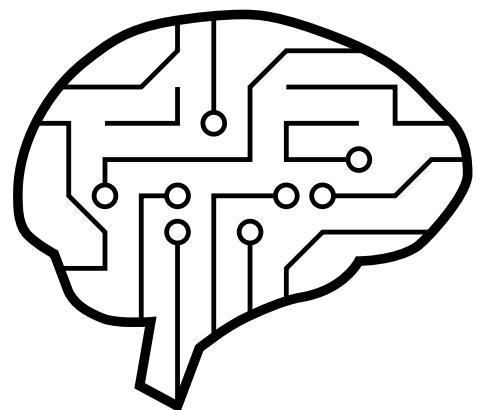
Computer Vision

Search



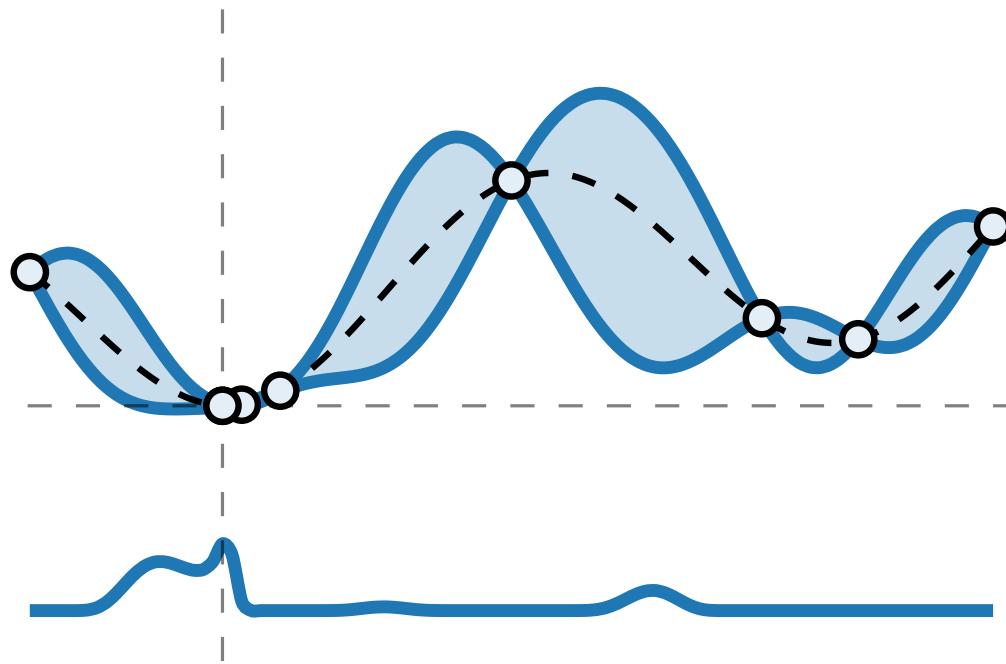
Data: usually viewed as fixed

Natural Language  
Processing



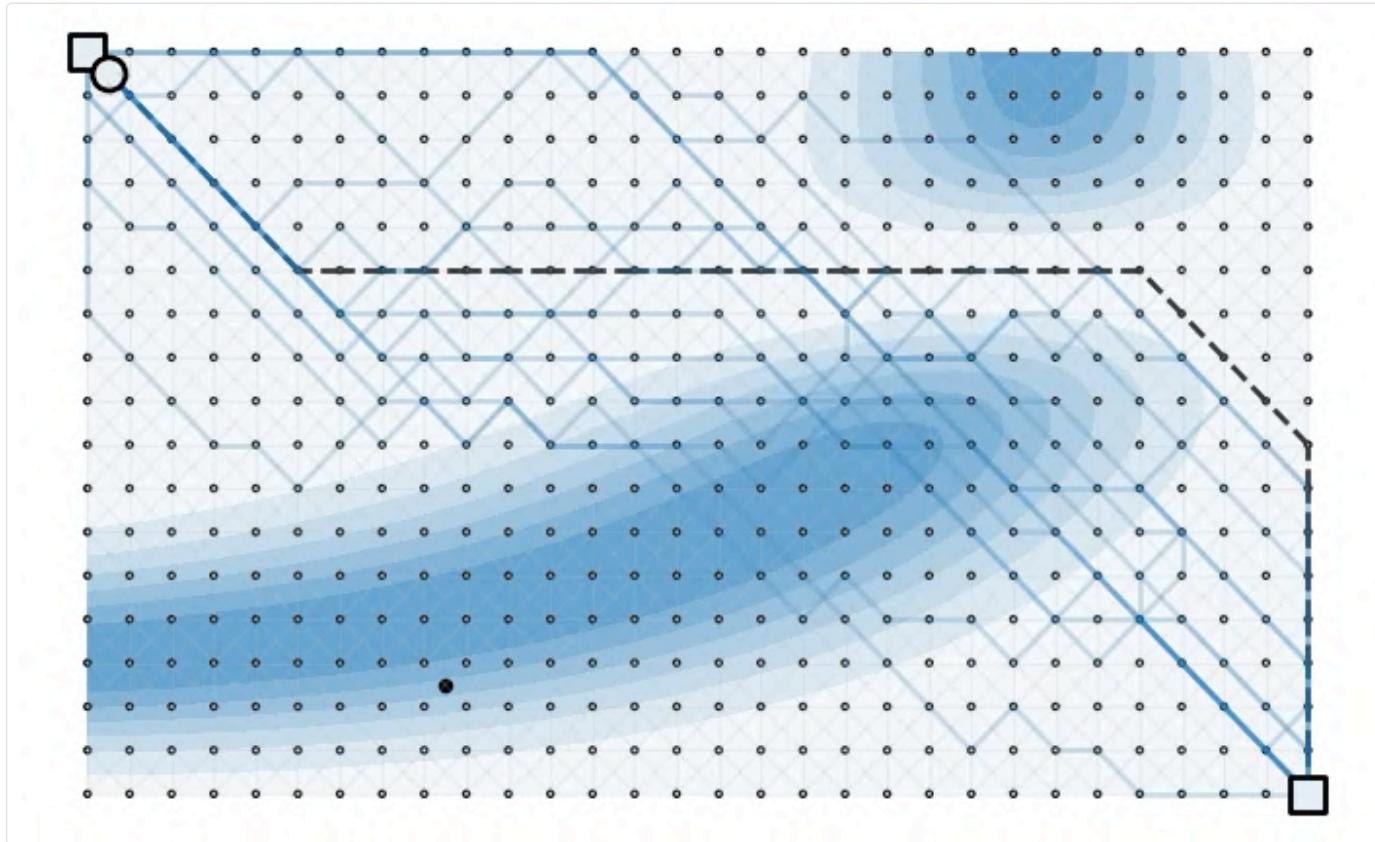
Robotics

# Bayesian Optimization



*Automatic explore-exploit tradeoff*

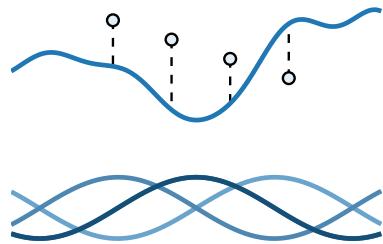
# From Bayesian Optimization to Bayesian Interactive Decision-making



Up next: technical fundamentals  
which make this possible

Neiswanger et al. (2020)

# Research Outline



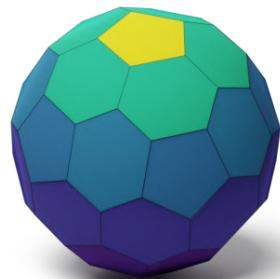
Pathwise Conditioning  
(ICML 2020, JMLR 2020)



Numerical Stability  
(current)



Manifolds  
(NeurIPS 2020, CoRL 2021)



Graphs  
(AISTATS 2021)



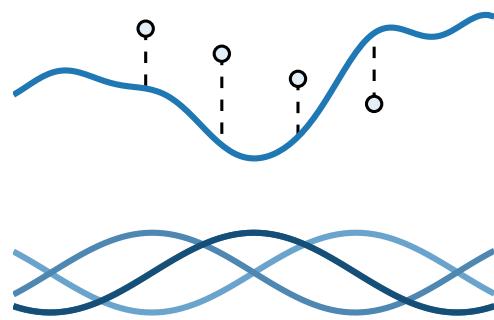
Vector Fields  
(NeurIPS 2021)



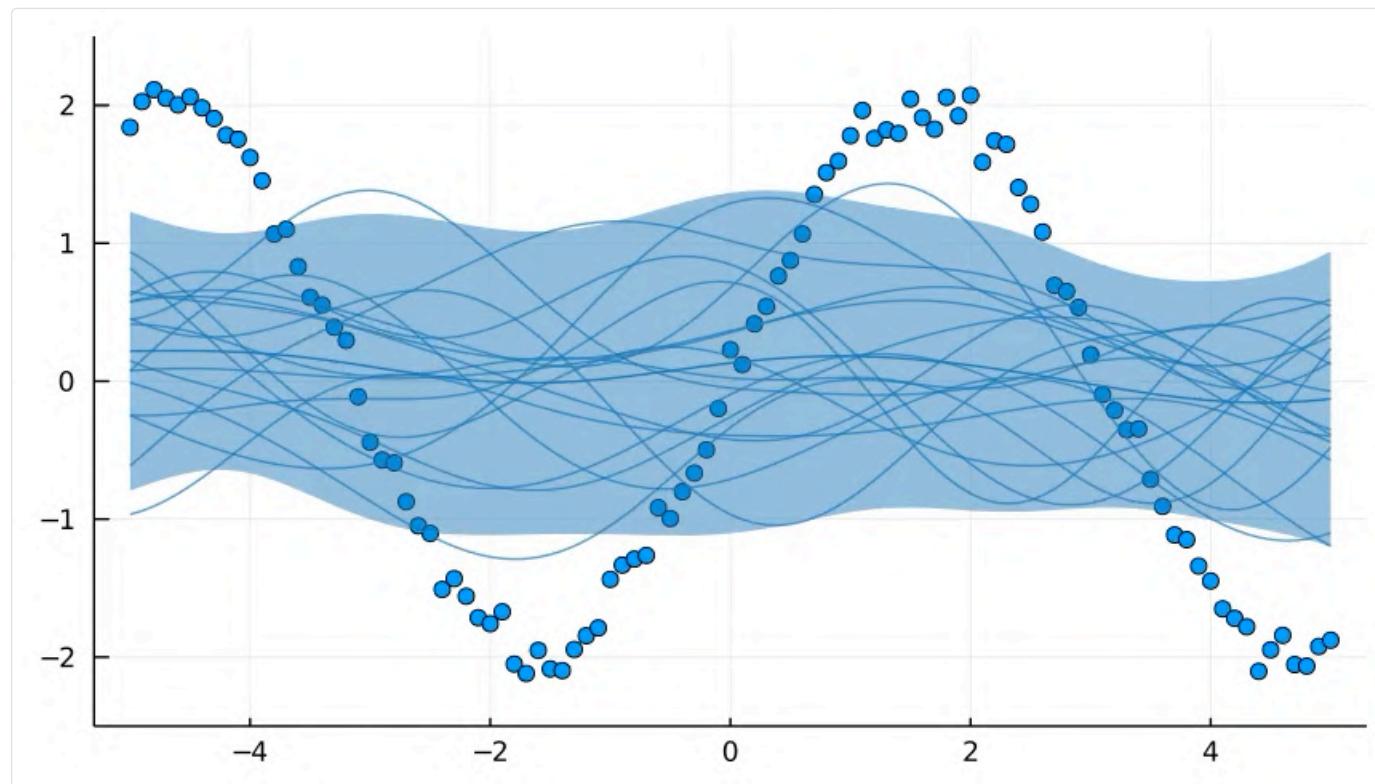
Lie Groups  
(current)



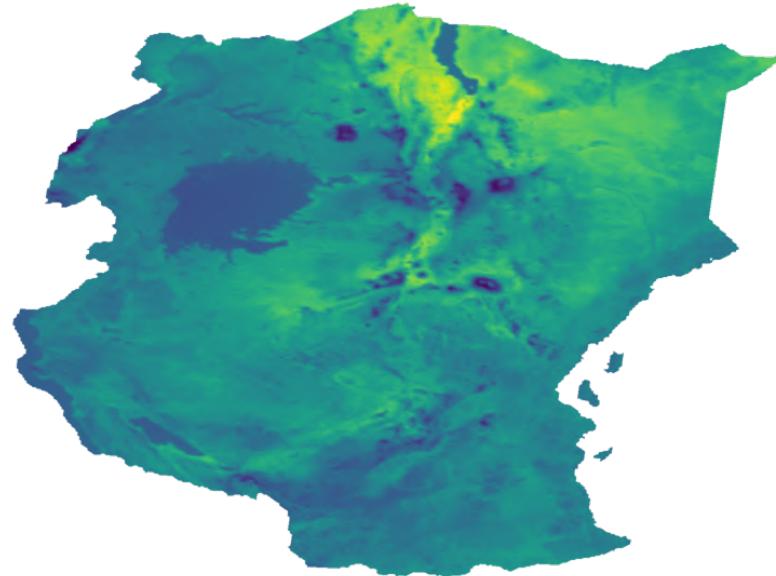
# Pathwise Conditioning of Gaussian Processes



# Gaussian Processes

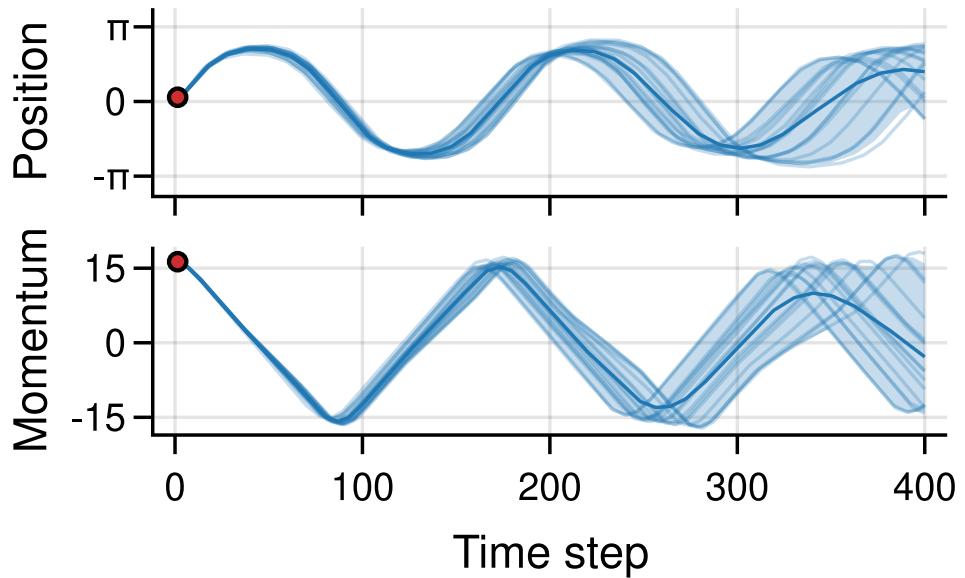
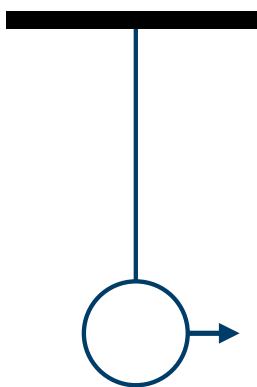


# Geospatial Learning



Large-scale probabilistic interpolation

# Modeling Dynamical Systems with Uncertainty



$$x_0$$

$$x_1 = x_0 + f(x_0)\Delta t$$

$$x_2 = x_1 + f(x_1)\Delta t$$

..

# Conditioning of Multivariate Gaussians

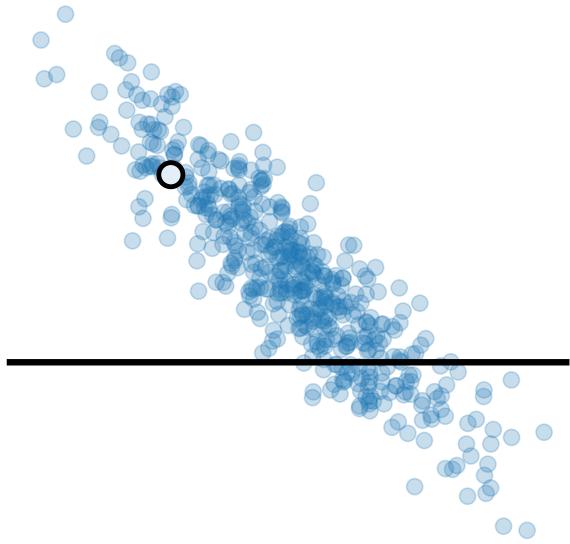


$$(\boldsymbol{\theta}, \mathbf{y}) \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$$

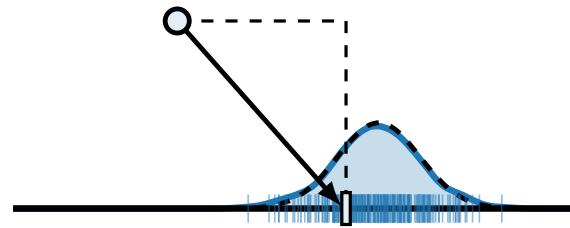
$$(\boldsymbol{\theta} \mid \mathbf{y} = \boldsymbol{\gamma}) \sim \mathcal{N}(\boldsymbol{\mu}_{\boldsymbol{\theta}|\mathbf{y}}, \boldsymbol{\Sigma}_{\boldsymbol{\theta}|\mathbf{y}})$$

Calculate conditional, draw samples

# Conditioning of Multivariate Gaussians



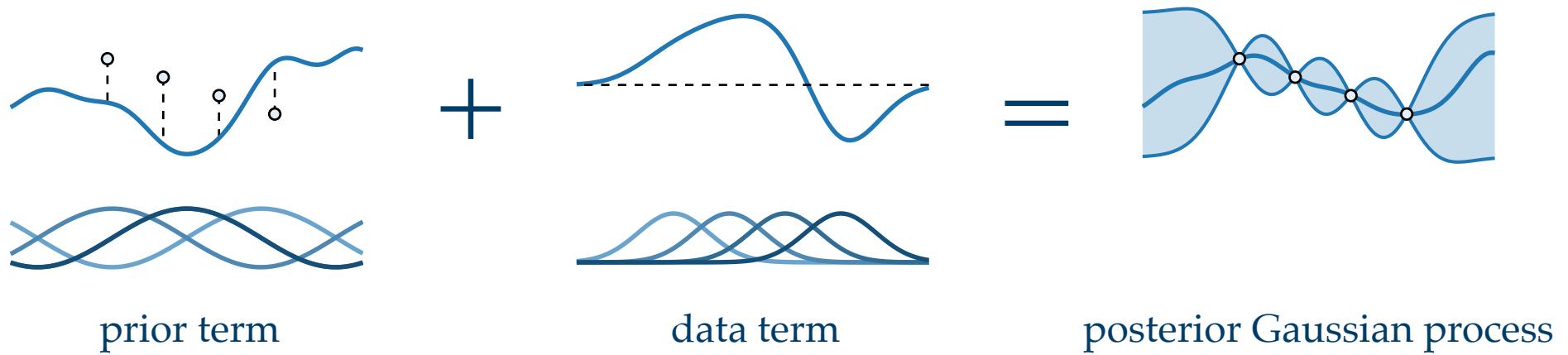
$$(\boldsymbol{\theta}, \mathbf{y}) \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma})$$



$$(\boldsymbol{\theta} \mid \mathbf{y} = \boldsymbol{\gamma}) = \boldsymbol{\theta} + \boldsymbol{\Sigma}_{\boldsymbol{\theta}\mathbf{y}} \boldsymbol{\Sigma}_{\mathbf{yy}}^{-1} (\boldsymbol{\gamma} - \boldsymbol{\mu}_{\mathbf{y}})$$

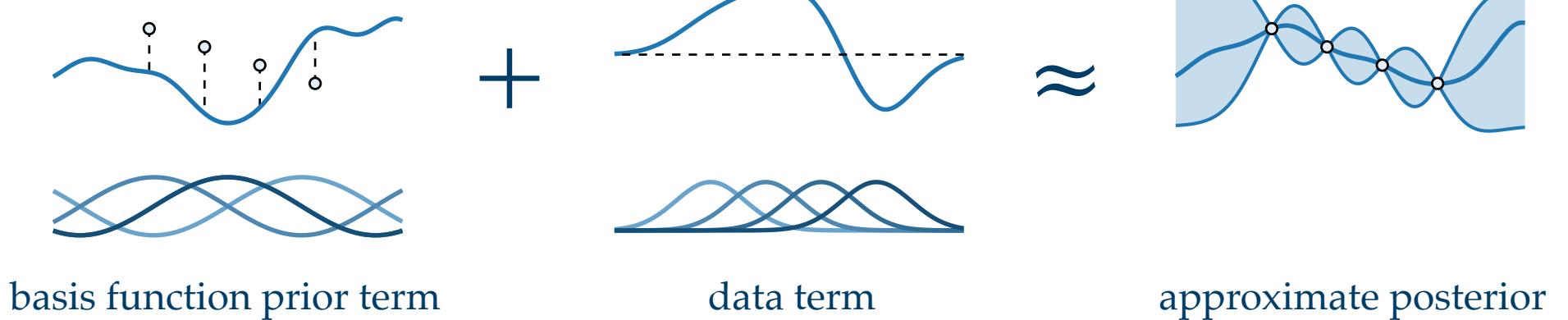
Draw samples, transform into conditional

# Pathwise Conditioning



$$(f \mid \mathbf{y})(\cdot) = \underbrace{f(\cdot)}_{\mathcal{O}(N_*^3)} + \mathbf{K}_{(\cdot)\mathbf{x}} \underbrace{\mathbf{K}_{\mathbf{xx}}^{-1}(\mathbf{y} - f(\mathbf{x}))}_{\mathcal{O}(N^3)}$$

# Efficient Sampling



$$(f \mid \mathbf{y})(\cdot) \approx \underbrace{\sum_{i=1}^L w_i \phi_i(\cdot)}_{\text{basis function prior approx.}} + \sum_{j=1}^N v_j k(x_j, \cdot)$$

$\mathcal{O}(N_*)$  complexity  
in num. test points

# Acquisition Functions for Bayesian Optimization

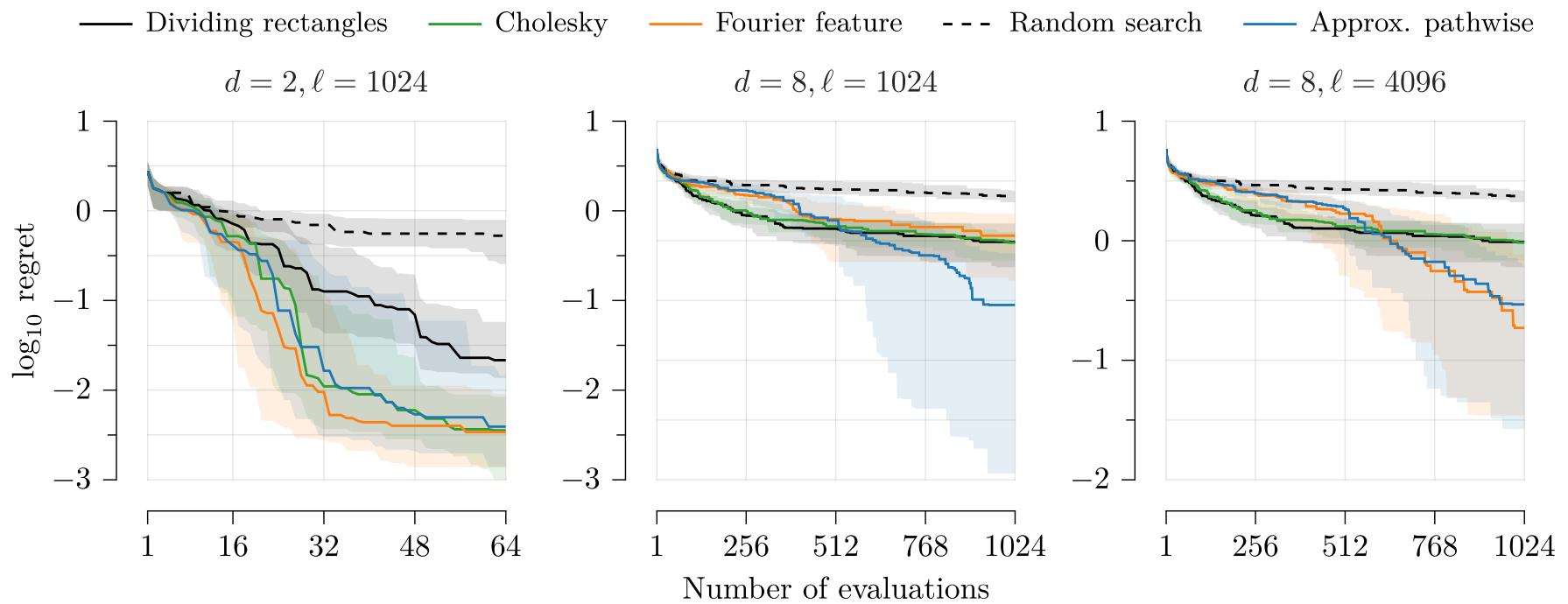
Thompson sampling: choose

$$x_{n+1} = \arg \min_{x \in \mathcal{X}} \alpha_n(x) \quad \alpha_n \sim f \mid \mathbf{y}.$$

Pathwise conditioning  $\rightsquigarrow$  easy to calculate  $\alpha_n$

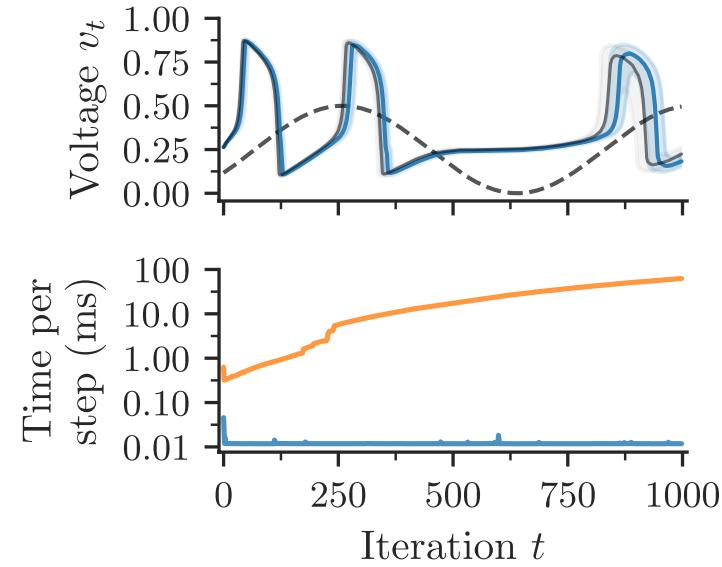
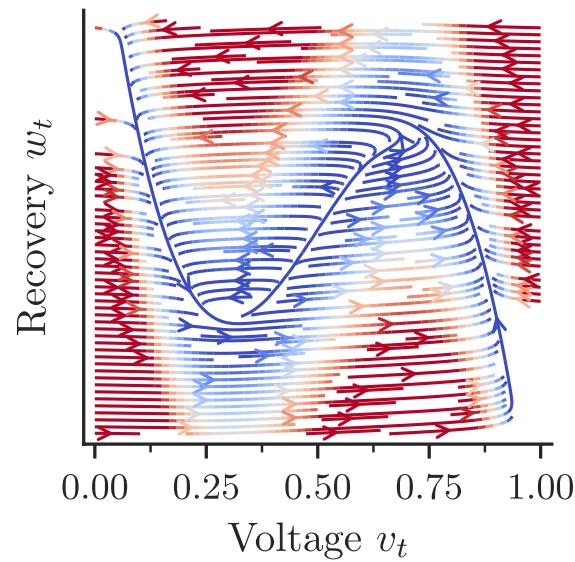
More generally:  $\alpha_n(x) = \mathbb{E}_{\psi \sim f \mid \mathbf{y}}(A_\psi(x))$

# Parallel Bayesian Optimization: Thompson Sampling



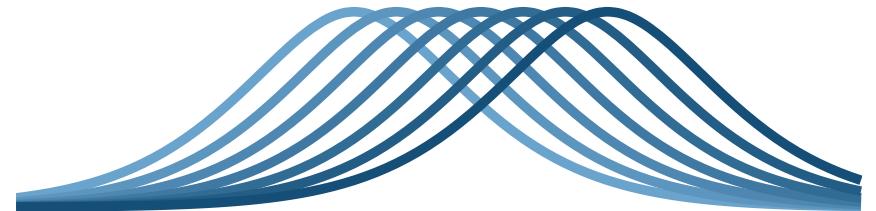
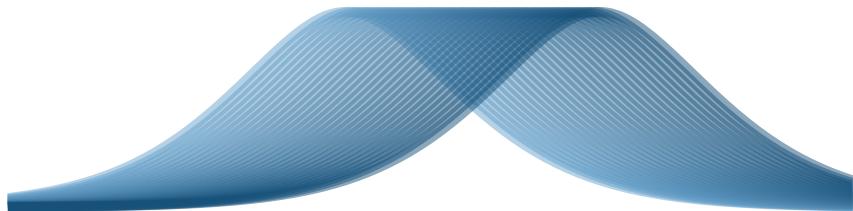
Better regret curves owing to reduced approximation error

# Learning Dynamical Systems



Accurate and efficient  $\mathcal{O}(N_*)$  propagation of uncertainty

# Sparse Gaussian Processes



$$(f \mid \mathbf{y})(\cdot) = f(\cdot) + \sum_{i=1}^N v_i^{(\mathbf{y})} k(x_i, \cdot)$$

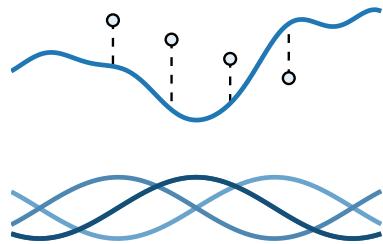
Exact Gaussian process:  $\mathcal{O}(N^3)$

$$(f \mid \mathbf{y})(\cdot) \approx f(\cdot) + \sum_{j=1}^M v_j^{(\mathbf{u})} k(z_j, \cdot)$$

Sparse Gaussian process:  $\mathcal{O}(NM^2)$

Works well under *data-redundancy*

# Research Outline



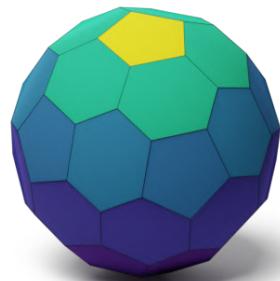
Pathwise Conditioning  
(ICML 2020, JMLR 2020)



Numerical Stability  
(current)



Manifolds  
(NeurIPS 2020, CoRL 2021)



Graphs  
(AISTATS 2021)



Vector Fields  
(NeurIPS 2021)



Lie Groups  
(current)



# Numerical Stability of Gaussian Processes



## Numerical Stability

Condition number: quantifies difficulty of solving  $\mathbf{A}^{-1}\mathbf{b}$

$$\text{cond}(\mathbf{A}) = \lim_{\varepsilon \rightarrow 0} \sup_{\|\boldsymbol{\delta}\| \leq \varepsilon \|\mathbf{b}\|} \frac{\|\mathbf{A}^{-1}(\mathbf{b} + \boldsymbol{\delta}) - \mathbf{A}^{-1}\mathbf{b}\|_2}{\varepsilon \|\mathbf{A}^{-1}\mathbf{b}\|_2} = \frac{\lambda_{\max}(\mathbf{A})}{\lambda_{\min}(\mathbf{A})}$$

$\lambda_{\min}, \lambda_{\max}$ : eigenvalues

## Cholesky Factorization

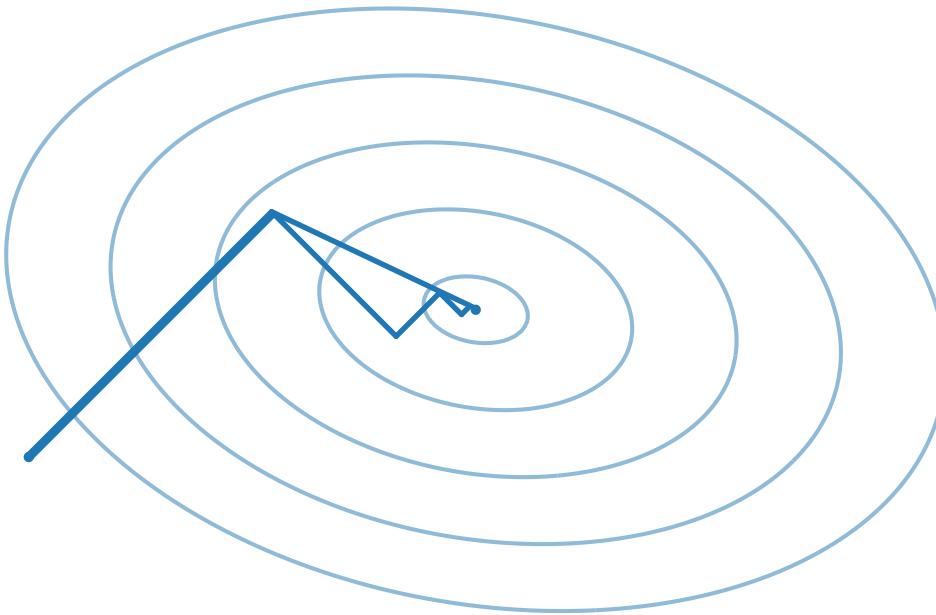
**Result.** Let  $\mathbf{A}$  be a symmetric positive definite matrix of size  $N \times N$ , where  $N > 10$ . Assume that

$$\text{cond}(\mathbf{A}) \leq \frac{1}{2^{-t} \times 3.9N^{3/2}}$$

where  $t$  is the length of the floating point mantissa, and that  $3N2^{-t} < 0.1$ . Then floating point Cholesky factorization will succeed, producing a matrix  $\mathbf{L}$  satisfying

$$\mathbf{LL}^T = \mathbf{A} + \mathbf{E} \quad \|\mathbf{E}\|_2 \leq 2^{-t} \times 1.38N^{3/2} \|\mathbf{A}\|_2.$$

## Conjugate Gradients



Refinement of gradient descent for solving linear systems  $\mathbf{A}^{-1}\mathbf{b}$

Convergence rate depends on  $\text{cond}(\mathbf{A})$

## Condition Numbers of Kernel Matrices

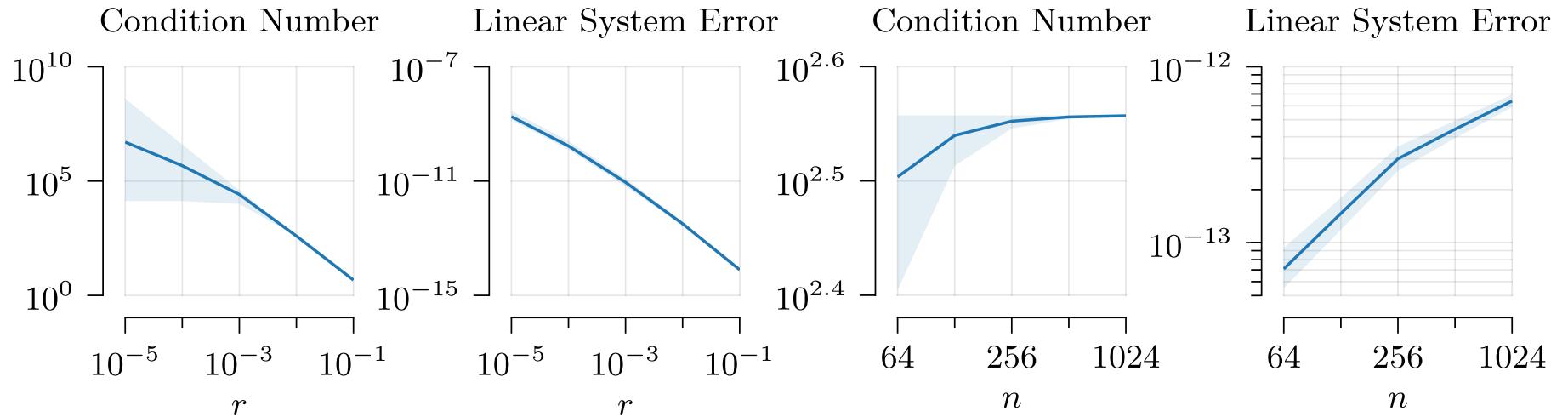
Are kernel matrices always well-conditioned? **No.**

One-dimensional time series on grid: Kac–Murdock–Szegö matrix

$$\mathbf{K}_{xx} = \begin{pmatrix} 1 & \rho & \rho^2 & \dots & \rho^{n-1} \\ \rho & 1 & \rho & \dots & \rho^{n-2} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ \rho^{n-1} & \rho^{n-2} & \rho^{n-3} & \dots & 1 \end{pmatrix}$$

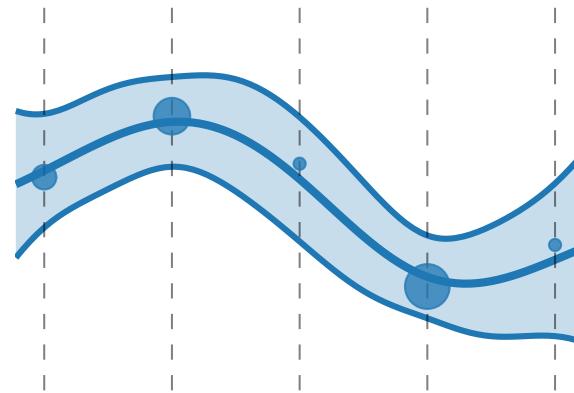
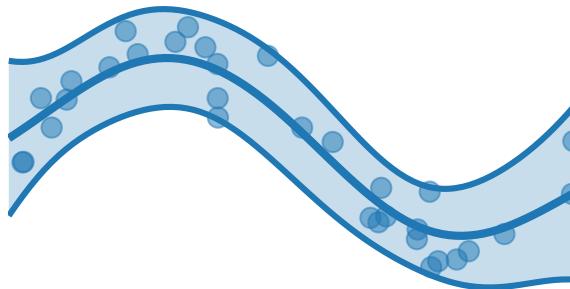
for which  $\frac{1+2\rho+2\rho\varepsilon+\rho^2}{1-2\rho-2\rho\varepsilon+\rho^2} \leq \text{cond}(\mathbf{K}_{xx}) \leq \frac{(1+\rho)^2}{(1-\rho)^2}$ , where  $\varepsilon = \frac{\pi^2}{N+1}$ .

# Condition Numbers of Kernel Matrices



Problem: too much correlation  $\rightsquigarrow$  points too close by

## Minimum Separation

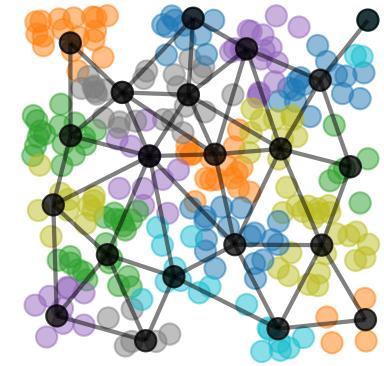
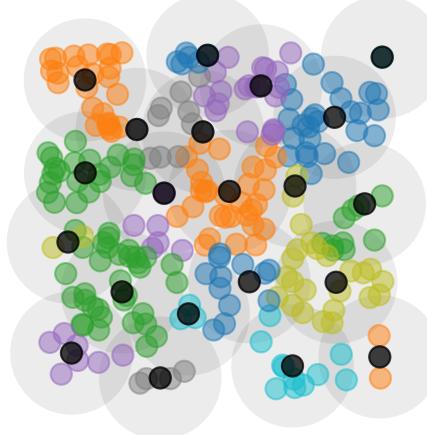
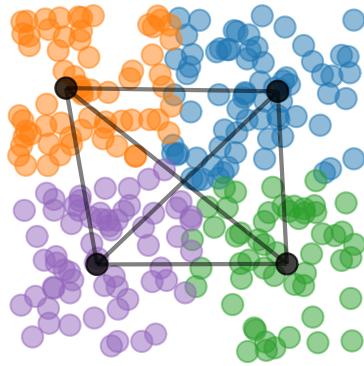
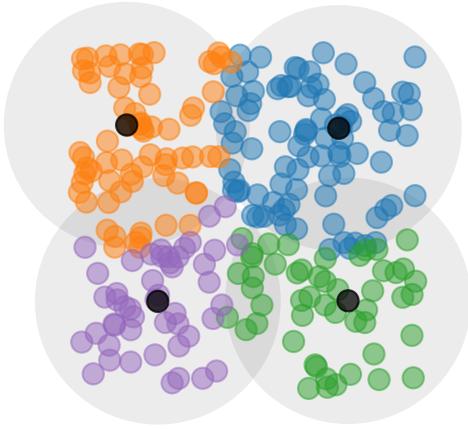


*Separation:* minimum distance between distinct  $z_i$  and  $z_j$

**Proposition.** Assuming spatial decay and stationarity, separation controls  $\text{cond}(\mathbf{K}_{zz})$  uniformly in  $M$ .

Idea: use this to select numerically stable inducing points

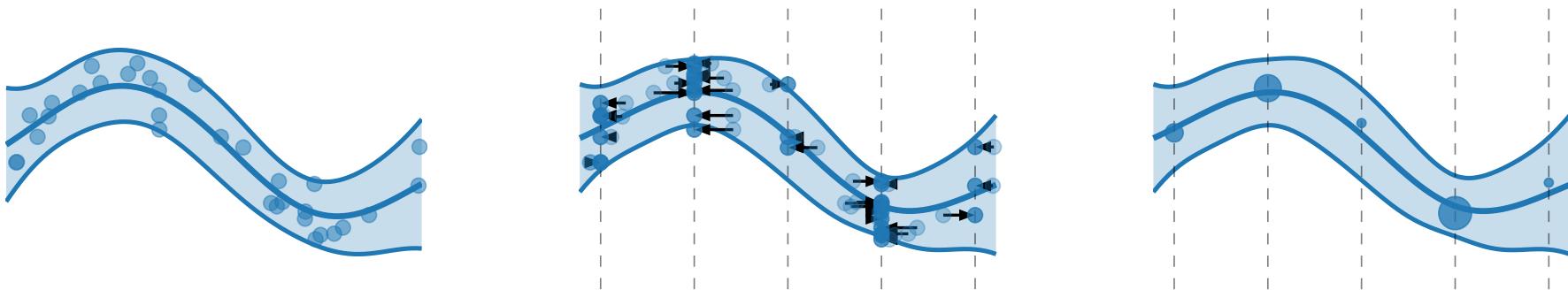
## Inducing Point Selection via Cover Trees



*Spatial resolution:* maximum distance from  $x_i$  to nearest  $z_j$

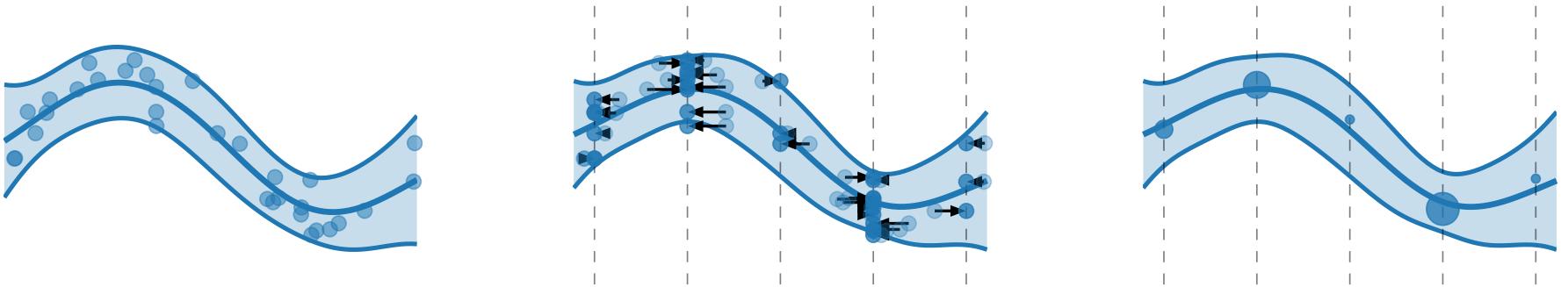
*Cover tree algorithm:* guarantee spatial resolution and separation

# The Clustered-data Approximation



Replace large dataset with re-weighted sparser dataset

# The Clustered-data Approximation

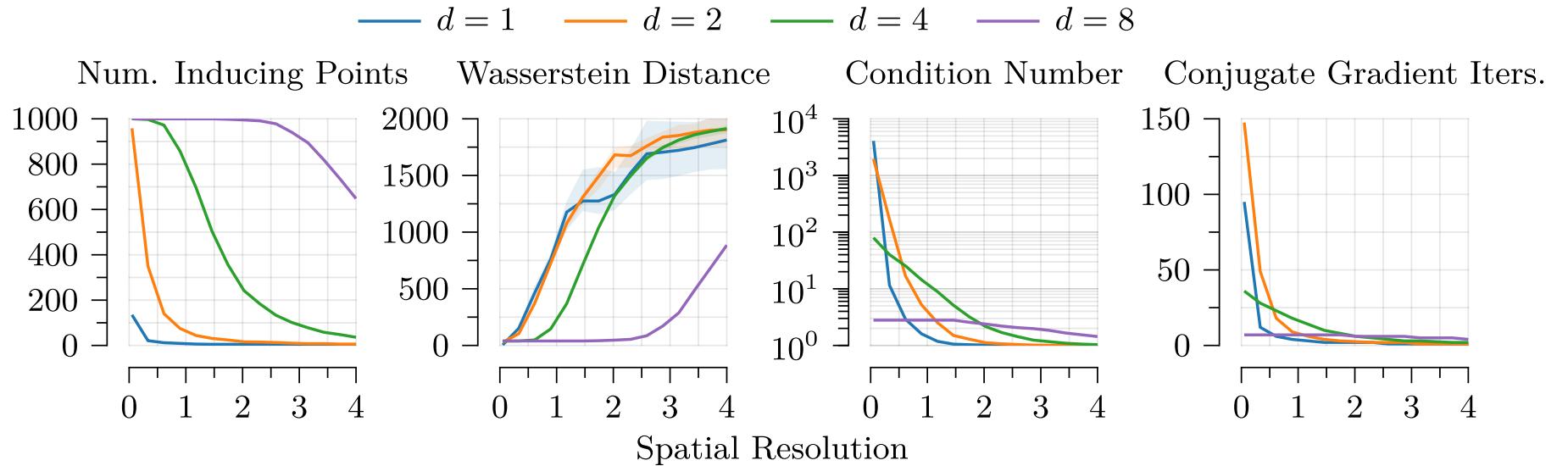


$$(f \mid \mathbf{y})(\cdot) = f(\cdot) + \mathbf{K}_{(\cdot)z}(\mathbf{K}_{zz} + \boldsymbol{\Lambda})^{-1}(\mathbf{u} - f(z) - \boldsymbol{\epsilon}) \quad \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \boldsymbol{\Lambda})$$

Minimum eigenvalue:  $\lambda_{\min}(\mathbf{K}_{zz} + \boldsymbol{\Lambda}) \geq \min_{i=1,\dots,M} \Lambda_{ii}$

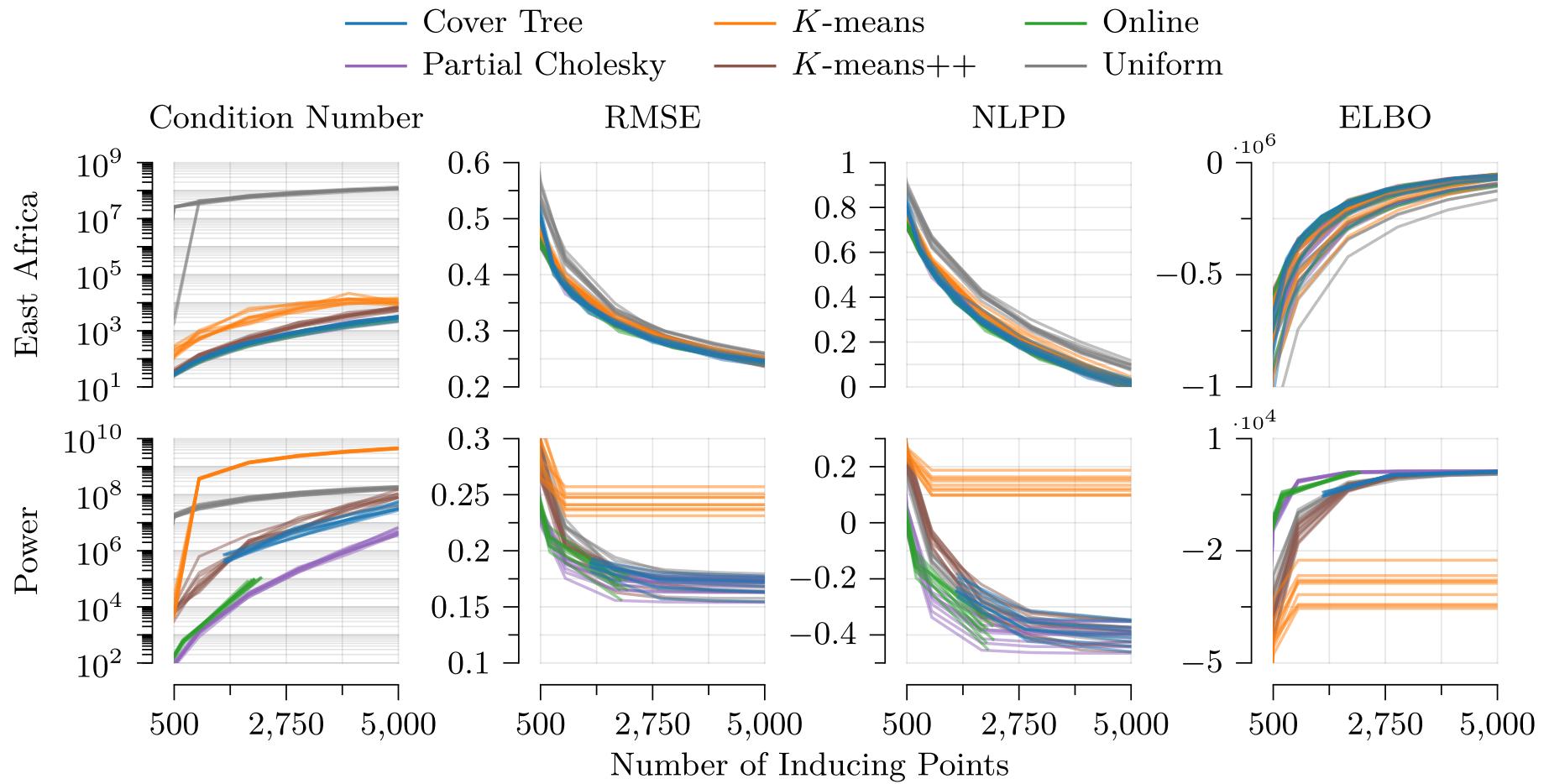
Clustered-data approximation results in *extra stability*

# Empirical Accuracy and Computational Cost



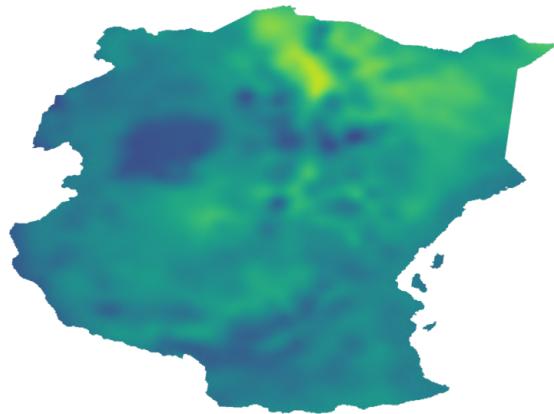
Spatial resolution directly controls error and computational cost

# Inducing Point Selection Comparison

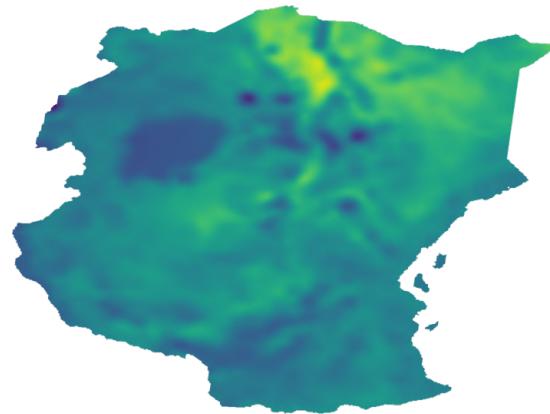


Good performance-stability tradeoff in geospatial settings

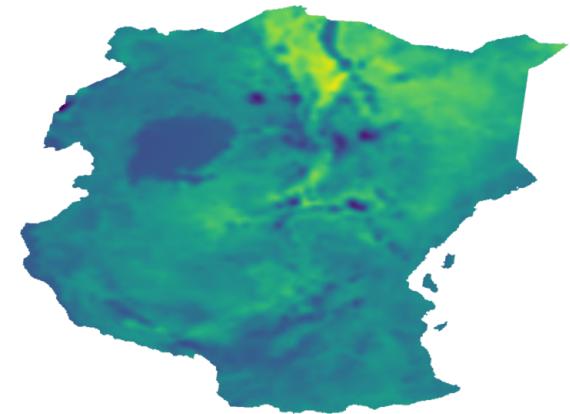
# Geospatial Learning



$\varepsilon = 0.09, M = 902$

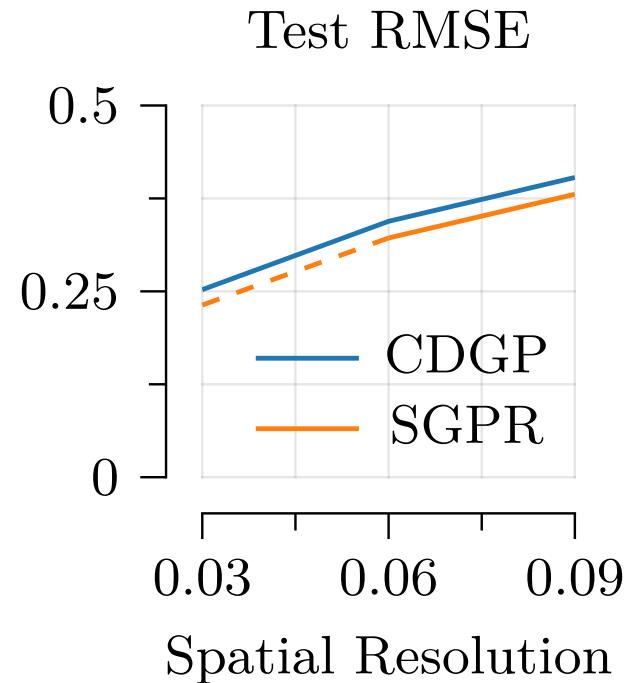


$\varepsilon = 0.06, M = 1934$



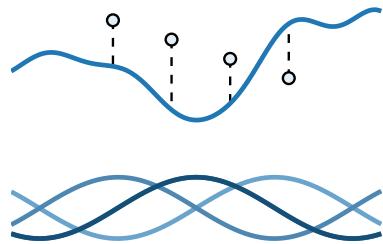
$\varepsilon = 0.03, M = 6851$

# Approximation Error and Numerical Stability



Dashed line: increased jitter due to Cholesky failure in floating point  
Slightly lower approximation accuracy, but better stability

# Research Outline



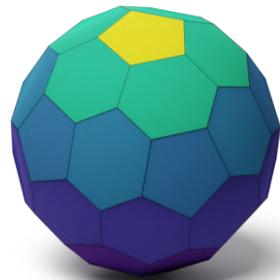
Pathwise Conditioning  
(ICML 2020, JMLR 2020)



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(current)



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Graphs  
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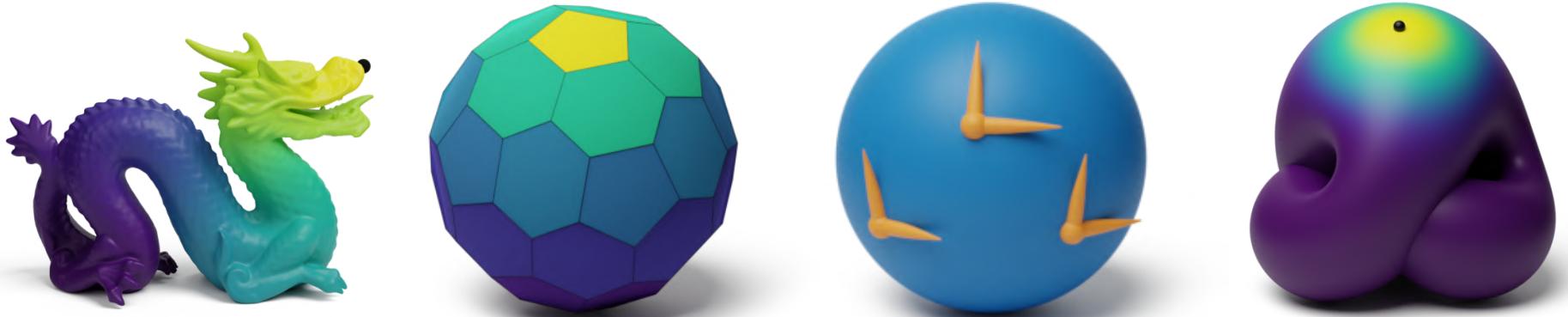
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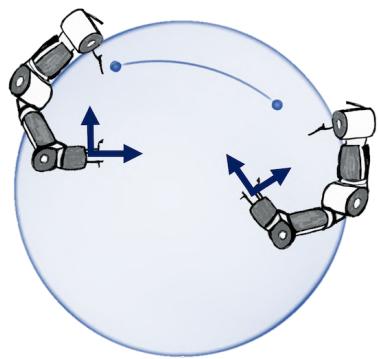


# Non-Euclidean Gaussian Processes

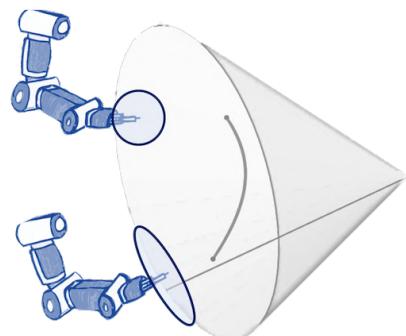


AISTATS 2021 Best Student Paper

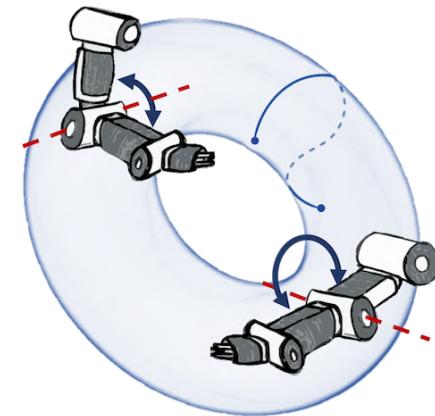
# Bayesian Optimization in Robotics



Orientation: sphere



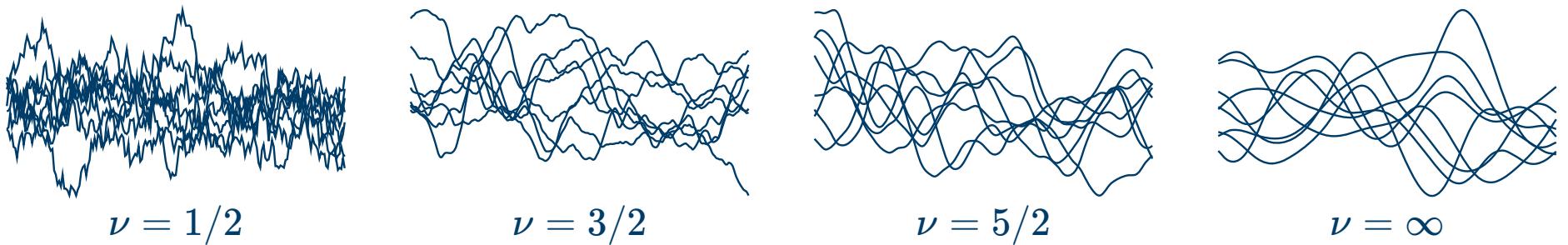
Manipulability:  
SPD manifold



Joint postures: torus

Jaquier et al. (2020)

# Matérn Gaussian Processes



$$k_\nu(x, x') = \sigma^2 \frac{2^{1-\nu}}{\Gamma(\nu)} \left( \sqrt{2\nu} \frac{\|x - x'\|}{\kappa} \right)^\nu K_\nu \left( \sqrt{2\nu} \frac{\|x - x'\|}{\kappa} \right)$$

$\sigma^2$ : variance     $\kappa$ : length scale     $\nu$ : smoothness

$\nu \rightarrow \infty$ : recovers squared exponential kernel

# Riemannian Geometry



How should Matérn kernels generalize to this setting?

## Geodesics

$$k_{\infty}^{(d_g)}(x, x') = \sigma^2 \exp\left(-\frac{d_g(x, x')^2}{2\kappa^2}\right)$$

**Theorem.** (Feragen et al.) Let  $M$  be a complete Riemannian manifold without boundary. If  $k_{\infty}^{(d_g)}$  is positive semi-definite for all  $\kappa$ , then  $M$  is isometric to a Euclidean space.

Need a different candidate generalization

Feragen et al. (2015)

# Stochastic Partial Differential Equations

$$\underbrace{\left( \frac{2\nu}{\kappa^2} - \Delta \right)^{\frac{\nu}{2} + \frac{d}{4}} f = \mathcal{W}}_{\text{Matérn}} \quad \underbrace{e^{-\frac{\kappa^2}{4}\Delta} f = \mathcal{W}}_{\text{squared exponential}}$$

$\Delta$ : Laplacian     $\mathcal{W}$ : (rescaled) white noise

$e^{-\frac{\kappa^2}{4}\Delta}$ : (rescaled) heat semigroup

Generalizes well to the Riemannian setting

Whittle (1963)  
Lindgren et al. (2011)

## Riemannian Matérn Kernels: compact spaces

$$k_\nu(x, x') = \frac{\sigma^2}{C_\nu} \sum_{n=0}^{\infty} \left( \frac{2\nu}{\kappa^2} - \lambda_n \right)^{\nu - \frac{d}{2}} f_n(x) f_n(x')$$

$\lambda_n, f_n$ : Laplace–Beltrami eigenpairs  
Analytic expressions for circle, sphere, ..

# Riemannian Matérn Kernels



$$k_{1/2}(\bullet, \cdot)$$

## Example: regression on the surface of a dragon



(a) Ground truth



(b) Posterior mean

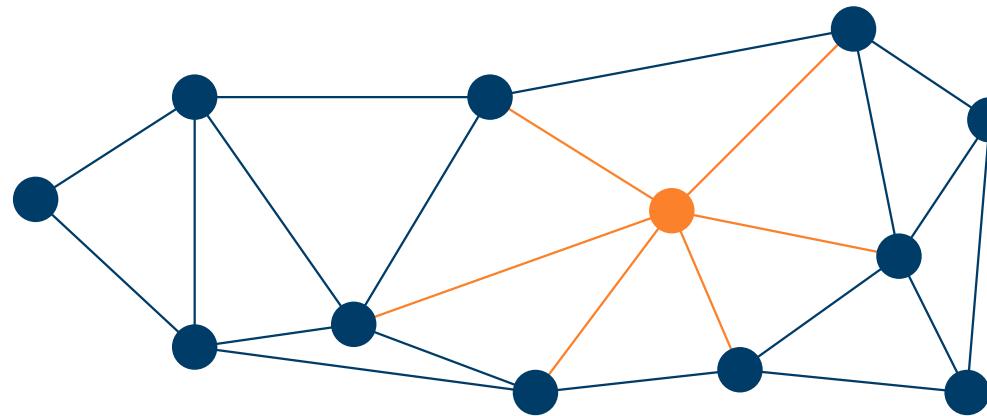


(c) Std. deviation



(d) Posterior sample

# Weighted Undirected Graphs



$$f \left( \text{orange sun icon} \right) \rightarrow \mathbb{R}$$

# The Graph Laplacian

$$(\Delta f)(x) = \sum_{x' \sim x} w_{xx'} (f(x) - f(x'))$$

$$\Delta = D - W$$

**D**: degree matrix    **W**: (weighted) adjacency matrix

Note: different sign convention, analogous to Euclidean  $-\Delta$

# Graph Matérn Gaussian Processes

$$\underbrace{\left( \frac{2\nu}{\kappa^2} + \Delta \right)^{\frac{\nu}{2}} f = \mathcal{W}}_{\text{Matérn}} \quad \underbrace{e^{\frac{\kappa^2}{4}\Delta} f = \mathcal{W}}_{\text{squared exponential}}$$

$\Delta$ : graph Laplacian     $\mathcal{W}$ : standard Gaussian

# Graph Matérn Gaussian Processes

$$\underbrace{\boldsymbol{f} \sim N\left(\mathbf{0}, \left(\frac{2\nu}{\kappa^2} + \Delta\right)^{-\nu}\right)}_{\text{Matérn}}$$

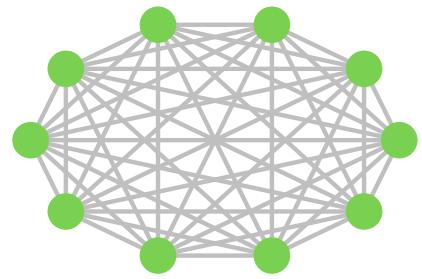
$$\underbrace{\boldsymbol{f} \sim N\left(\mathbf{0}, e^{-\frac{\kappa^2}{2}\Delta}\right)}_{\text{squared exponential}}$$

## Graph Fourier Features

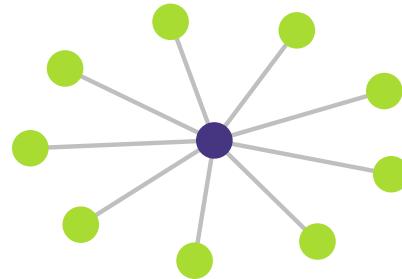
$$k_\nu(x, x') = \frac{\sigma^2}{C_\nu} \sum_{n=1}^{|G|} \left( \frac{2\nu}{\kappa^2} + \lambda_n \right)^{-\nu} \mathbf{f}_n(x) \mathbf{f}_n(x')$$

$\lambda_n, \mathbf{f}_n$ : eigenvalues and eigenvectors of graph Laplacian

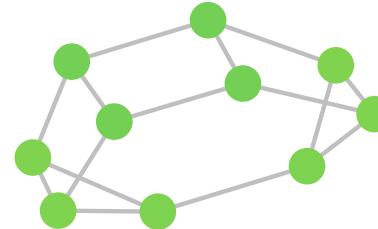
## Prior Variance



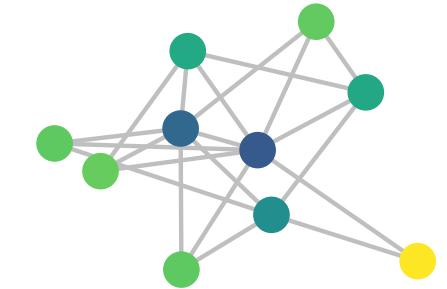
(a) Complete graph



(b) Star graph



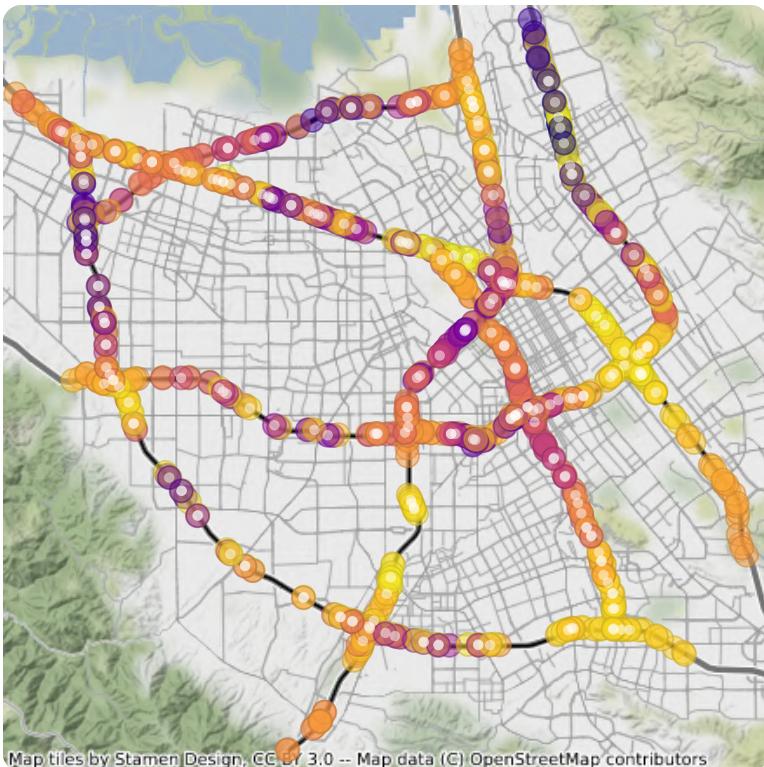
(c) Random graph



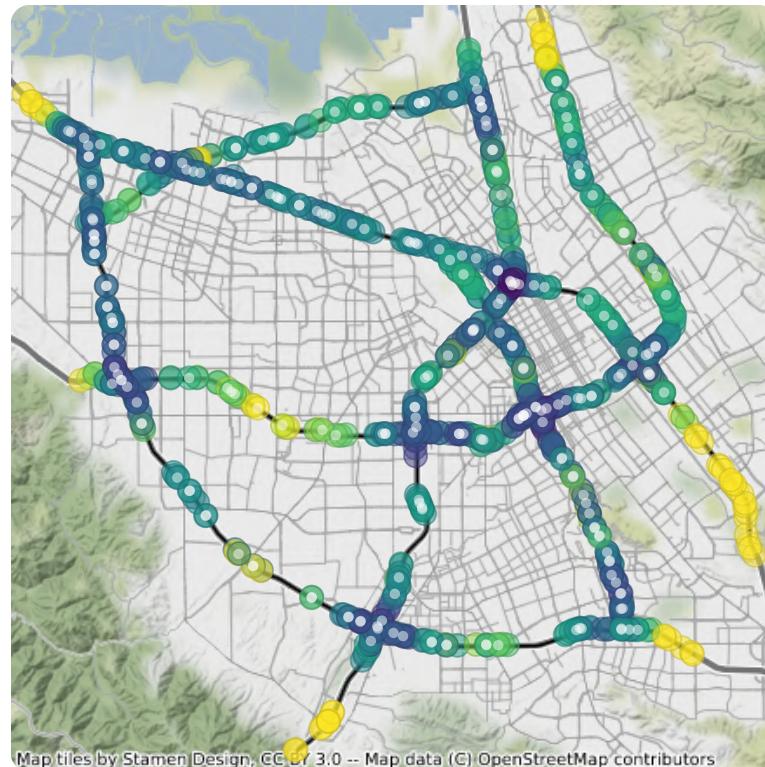
(d) Random graph

Prior variance depends on geometry

# Example: Graph Interpolation of Traffic

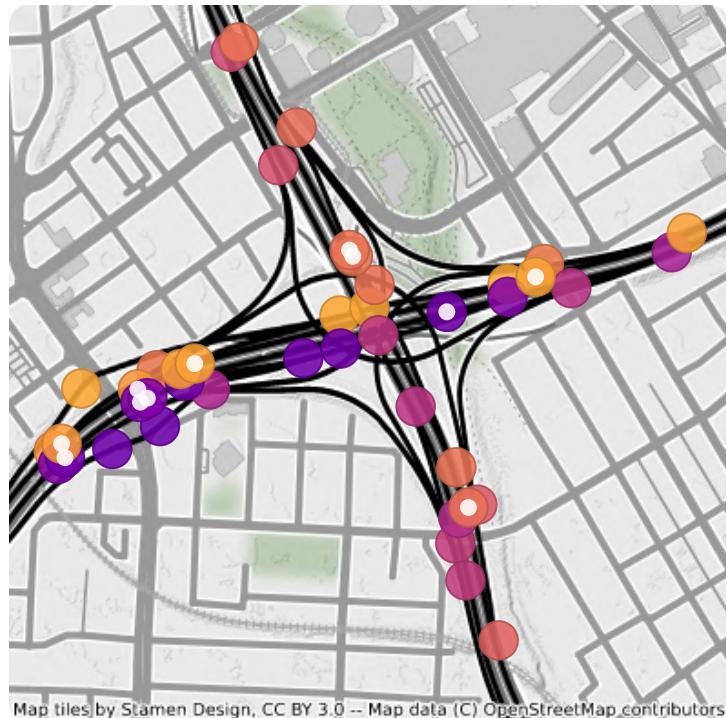


(a) Predictive mean

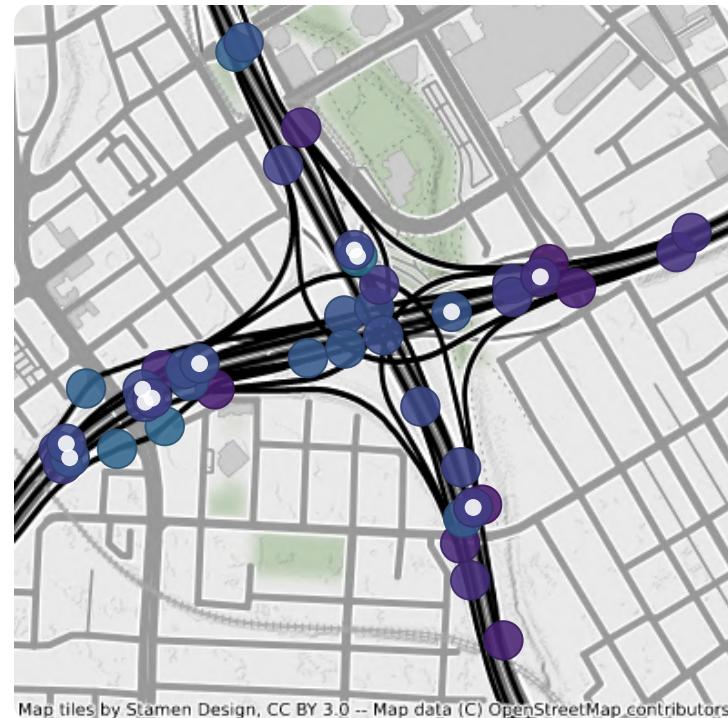


(b) Standard deviation

# Example: Graph Interpolation of Traffic

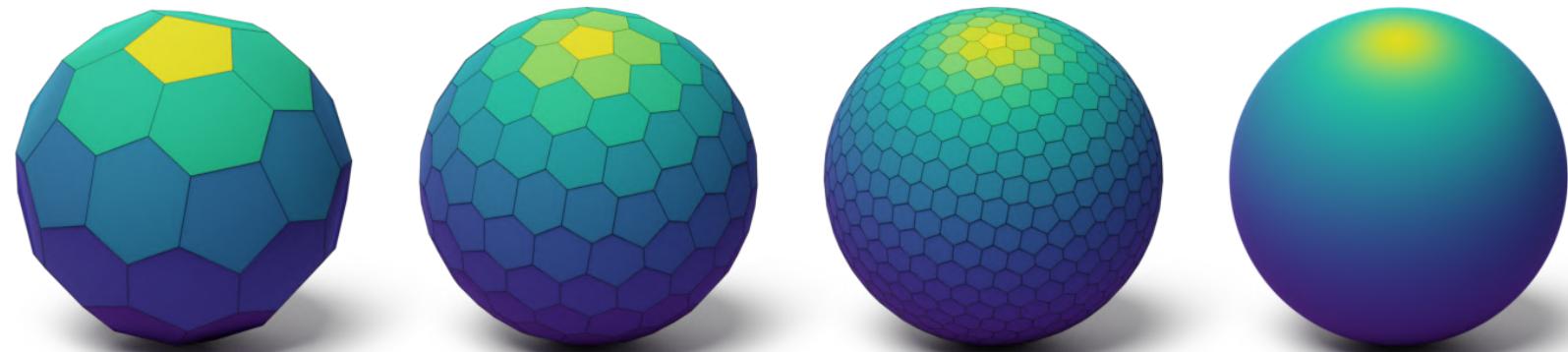


(a) Predictive mean



(b) Standard deviation

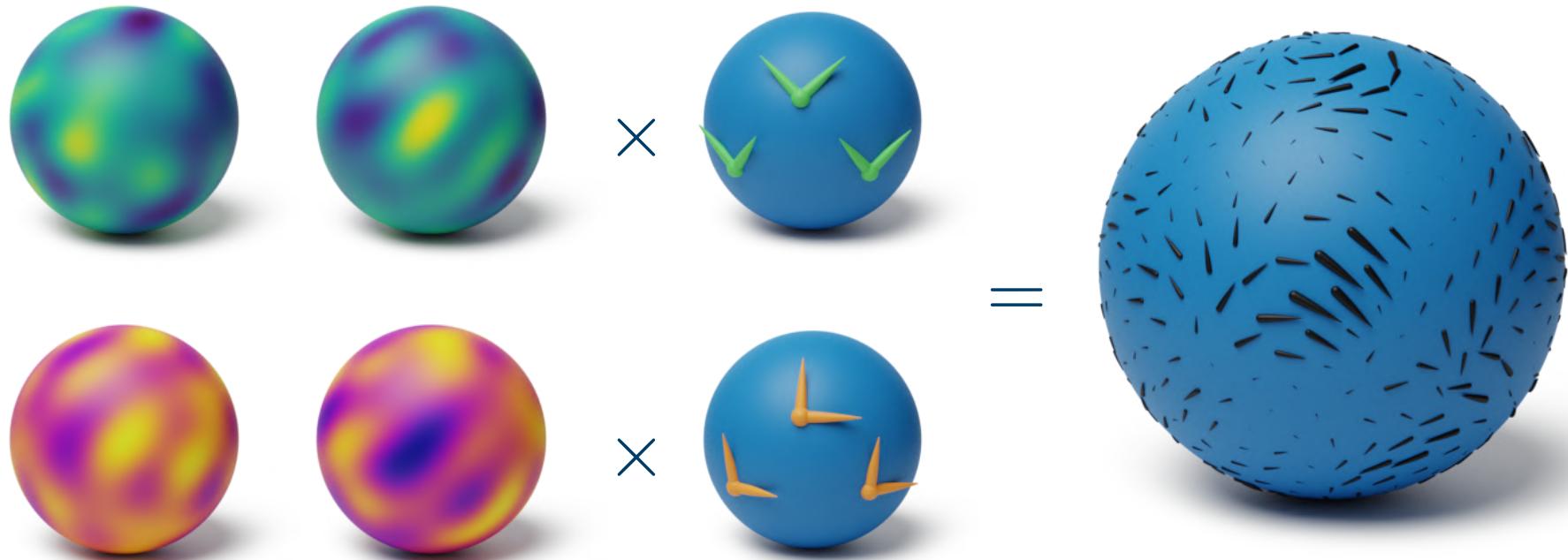
# Riemannian Limits



# Gaussian Vector Fields

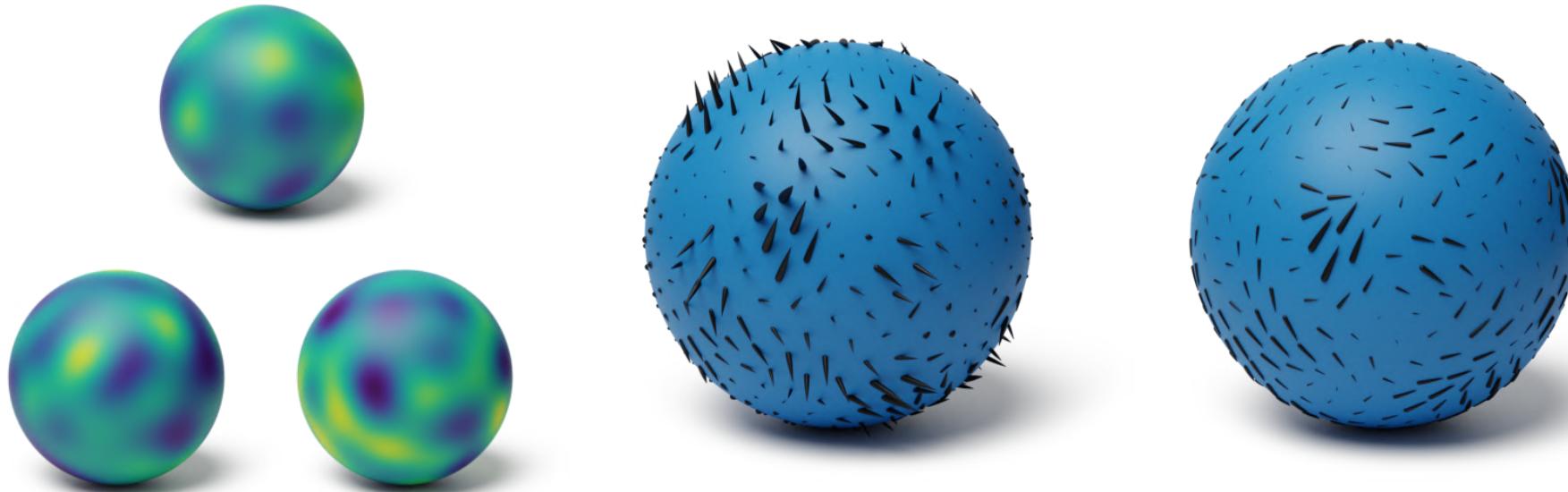


## Frames



Same vector field: represented differently in different frames

## Projected Kernels



Construct vector fields by embedding and flattening scalar fields

# Lie Groups and Homogeneous Spaces

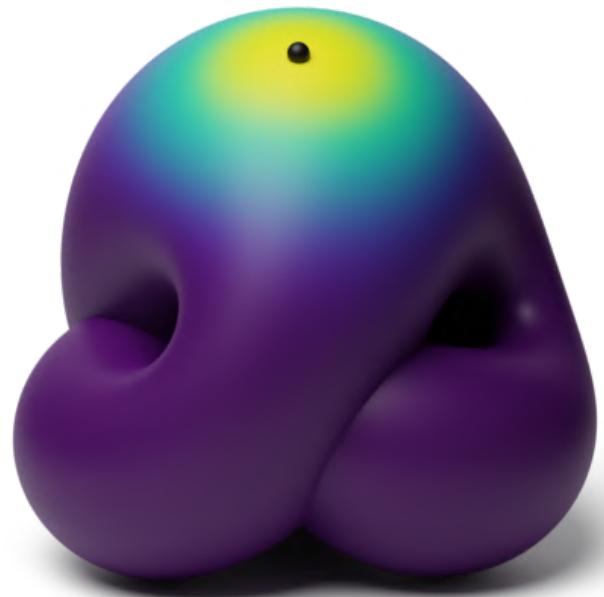
## Stationary kernels on Lie groups

$$\begin{aligned} k(g_1, g_2) &= \sum_{n=1}^{\infty} a(\lambda_n) \mathbf{f}_n(g_1) \mathbf{f}_n(g_2) \\ &= \sum_{\lambda \in \Lambda} a^{(\lambda)} \operatorname{Re} \chi^{(\lambda)}(g_2^{-1} \cdot g_1) \end{aligned}$$

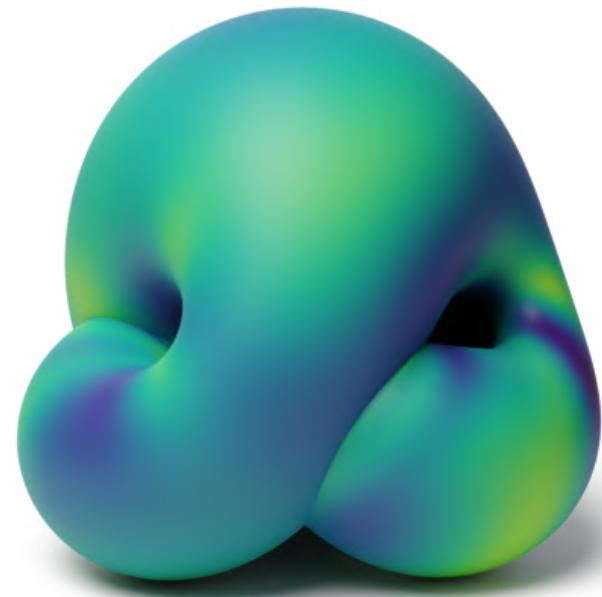
Computable numerically using representation-theoretic quantities

Sphere: spherical harmonics  $\rightsquigarrow$  Gegenbauer polynomials  
homogeneous space

## Example: real projective space

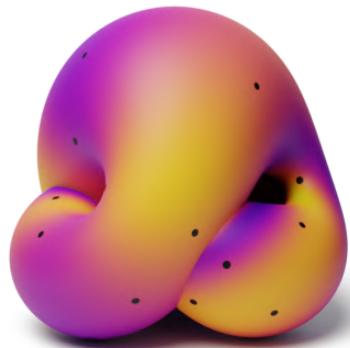


Kernel



Prior samples

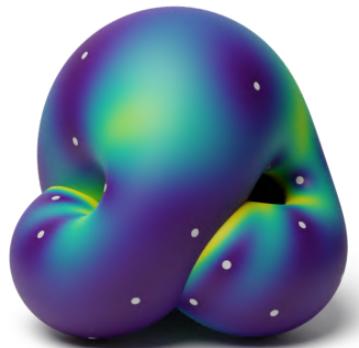
## Example: regression on a real projective space



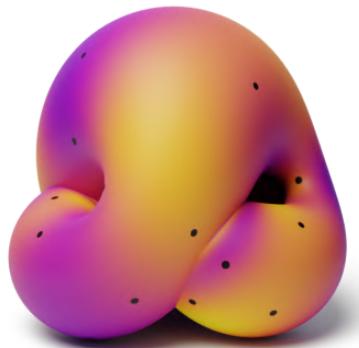
(a) Ground truth



(b) Posterior mean

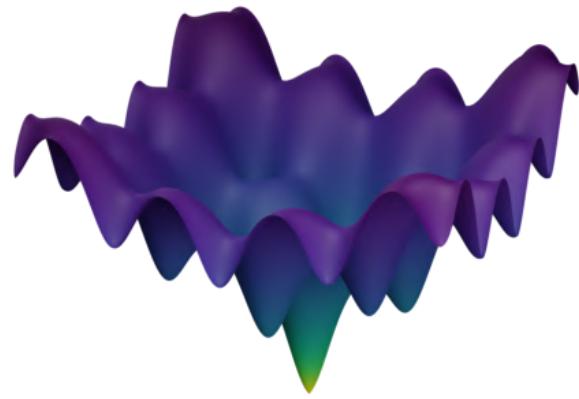


(c) Std. deviation

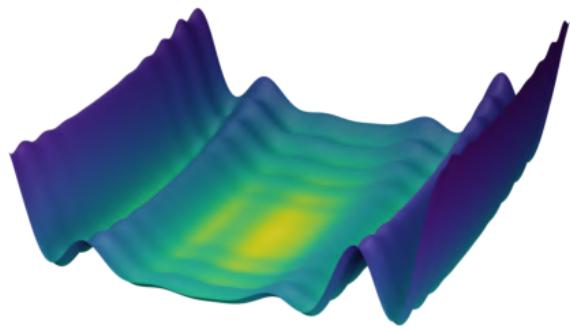


(d) Posterior sample

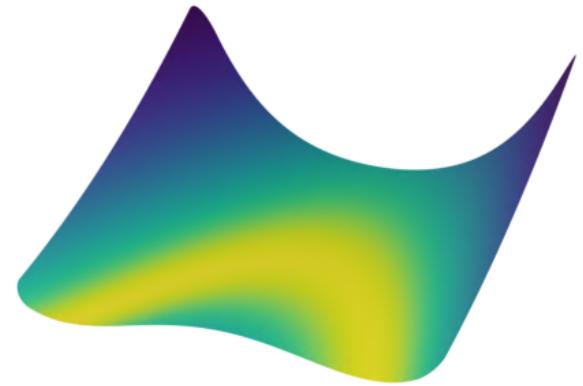
# Geometry-aware Bayesian Optimization



Ackley function

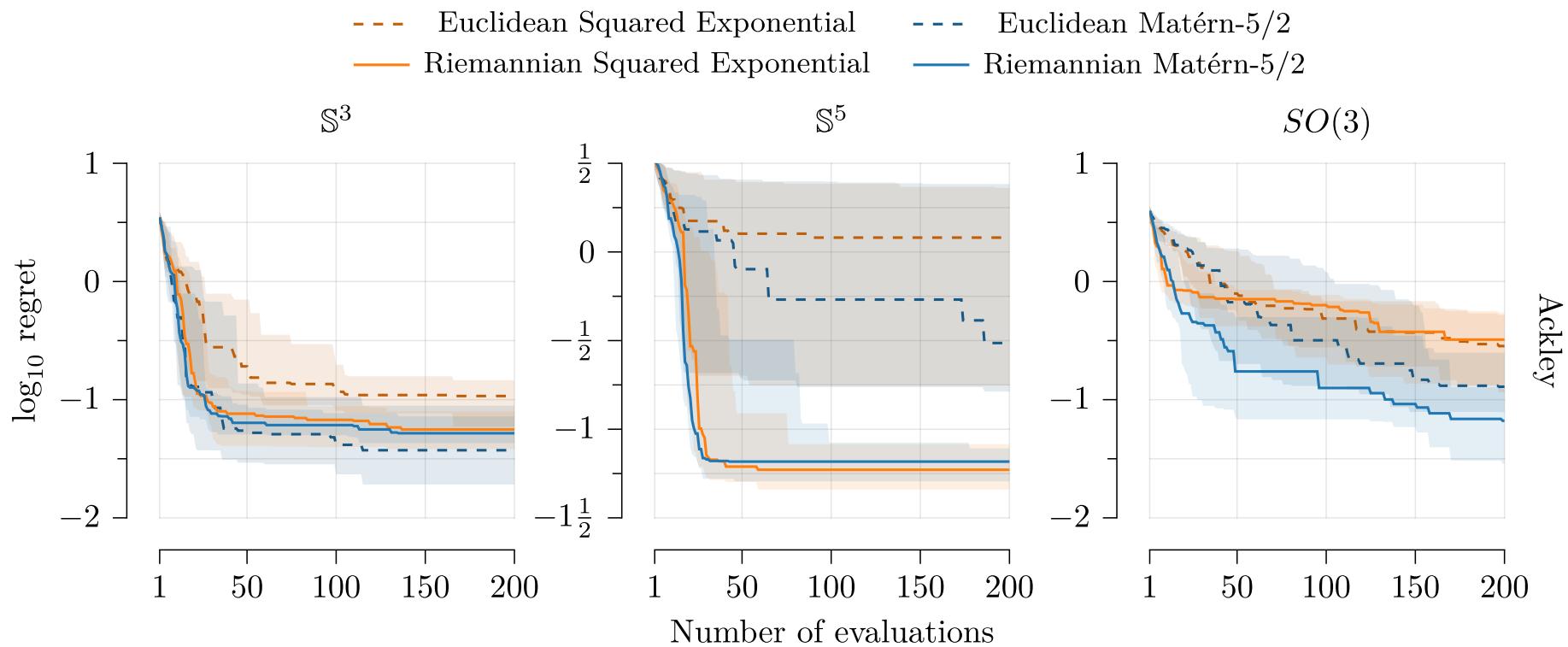


Levy function

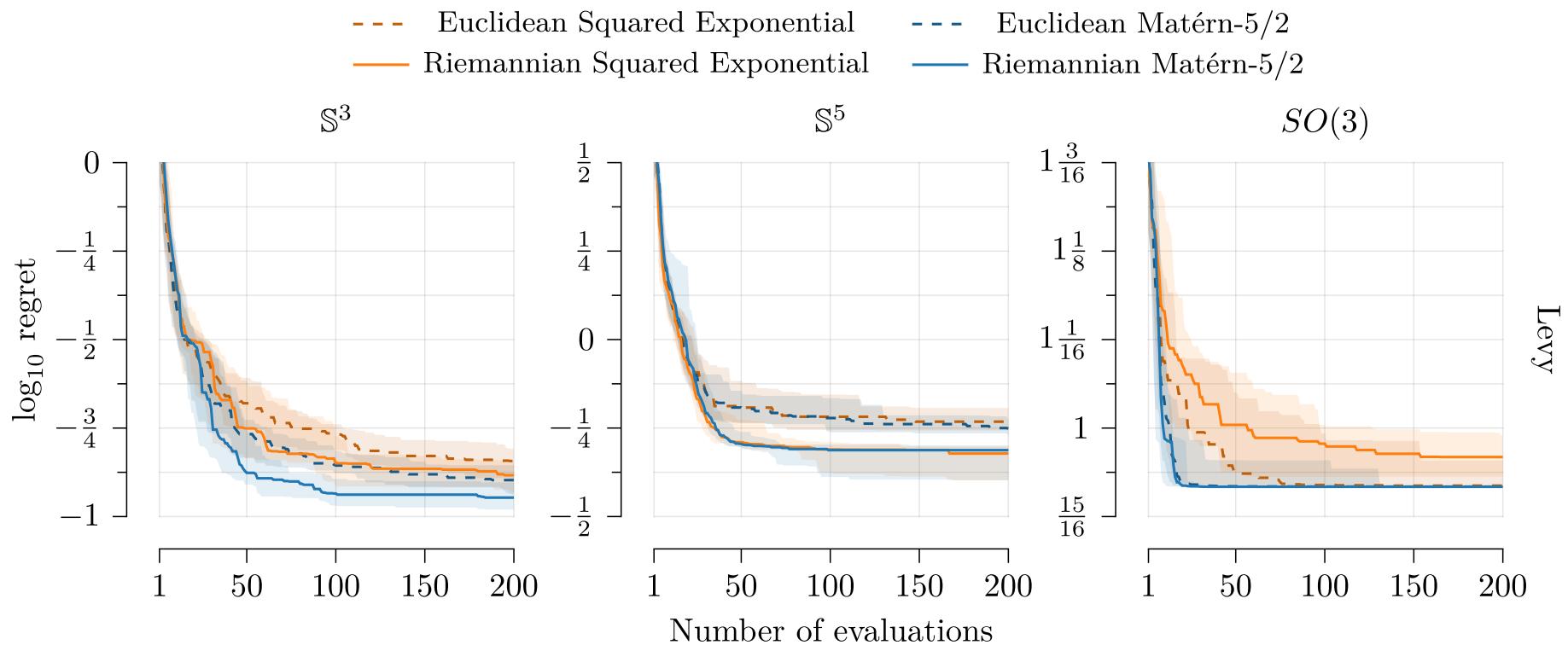


Rosenbrock function

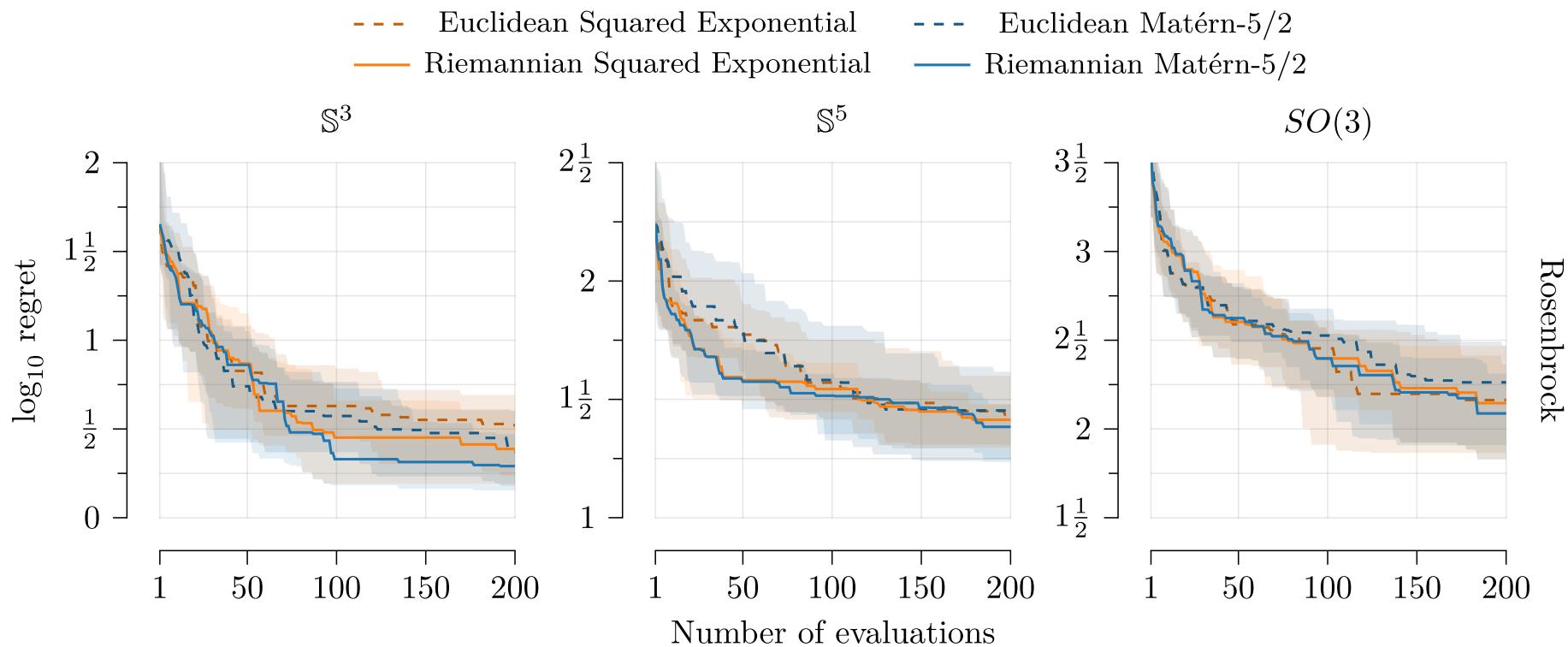
# Geometry-aware Bayesian Optimization



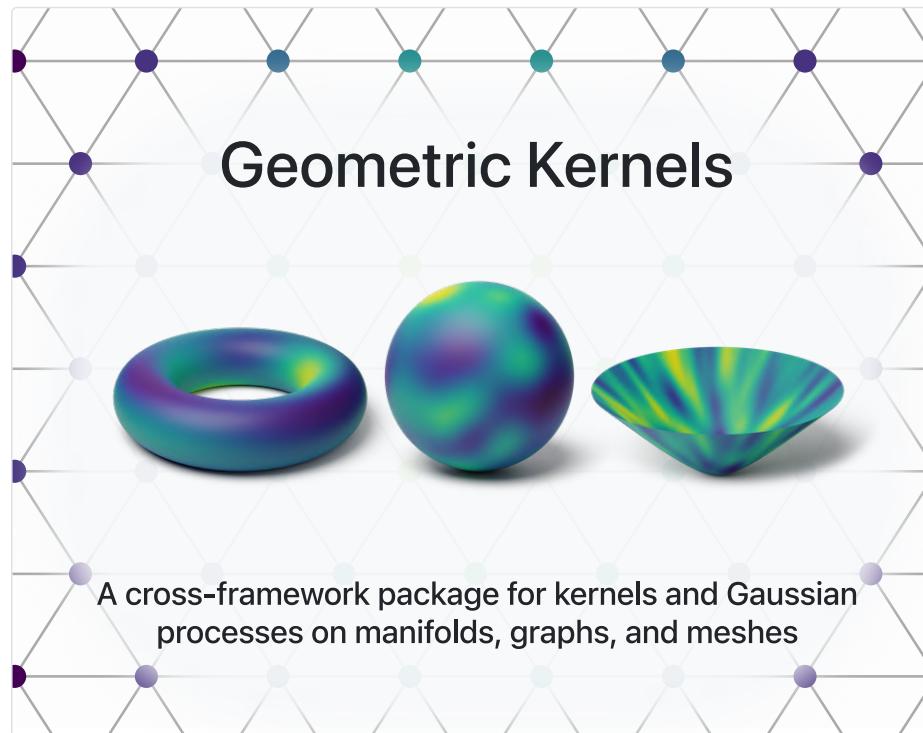
# Geometry-aware Bayesian Optimization



# Geometry-aware Bayesian Optimization



# Geometric Kernels in Python



[HTTPS://GEOMETRIC-KERNELS.GITHUB.IO/](https://GEOMETRIC-KERNELS.GITHUB.IO/)

# Thank you!

[HTTPS://AVT.IM](https://AVT.IM) ·  @AVT\_IM

J. T. Wilson,\* V. Borovitskiy,\* P. Mostowsky,\* A. Terenin,\* M. P. Deisenroth. Efficiently Sampling Functions from Gaussian Process Posteriors. *International Conference on Machine Learning*, 2020.  
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\*Equal contribution



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I. Azangulov, A. Smolensky, A. Terenin, V. Borovitskiy. Stationary Kernels and Gaussian Processes on Lie Groups and their Homogeneous Spaces I: the Compact Case. *arXiv: 2208.14960*, 2022.

A. Terenin,\* D. R. Burt,\* A. Artemev, S. Flaxman, M. van der Wilk, C. E. Rasmussen, H. Ge. Numerically Stable Sparse Gaussian Processes via Minimum Separation using Cover Trees. *arXiv: 2210.07893*, 2022.